



IPv6 Autoconfiguration Stateless and Stateful

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Agenda

- Stateless Autoconfiguration
- Stateful Autoconfiguration (DHCPv6)
- Conclusions



Stateless Autoconfiguration

- Hosts should be plug & play
- Uses some of the Neighbor Discovery ICMPv6 messages
- When booting, the host asks for network parameters:
 - IPv6 prefix(es)
 - default router address(es)
 - hop limit
 - (link local) MTU



Stateless Autoconfiguration

- Only routers have to be manually configured
 - but work on prefix delegation is in progress
<http://www.ietf.org/rfc/rfc3633.txt>
- Hosts can get automatically an IPv6 address
 - BUT it isn't automatically registered in the DNS
- But servers should be manually configured



Stateless Autoconfiguration

- IPv6 Stateless Address Autoconfiguration (RFC 2462)
- Hosts listen for Router Advertisements (RA) messages, periodically transmitted by routers
 - Hosts can also send Solicitations to the all-routers multicast group
- RA messages coming from the router(s) on the link identify the subnet
- Allows a host to create a global IPv6 address from:
 - Its interface identifier (EUI-64 address)
 - Link Prefix (obtained via Router Advertisement)
- Global Address = combine *Link Prefix* with *EUI-64 address*

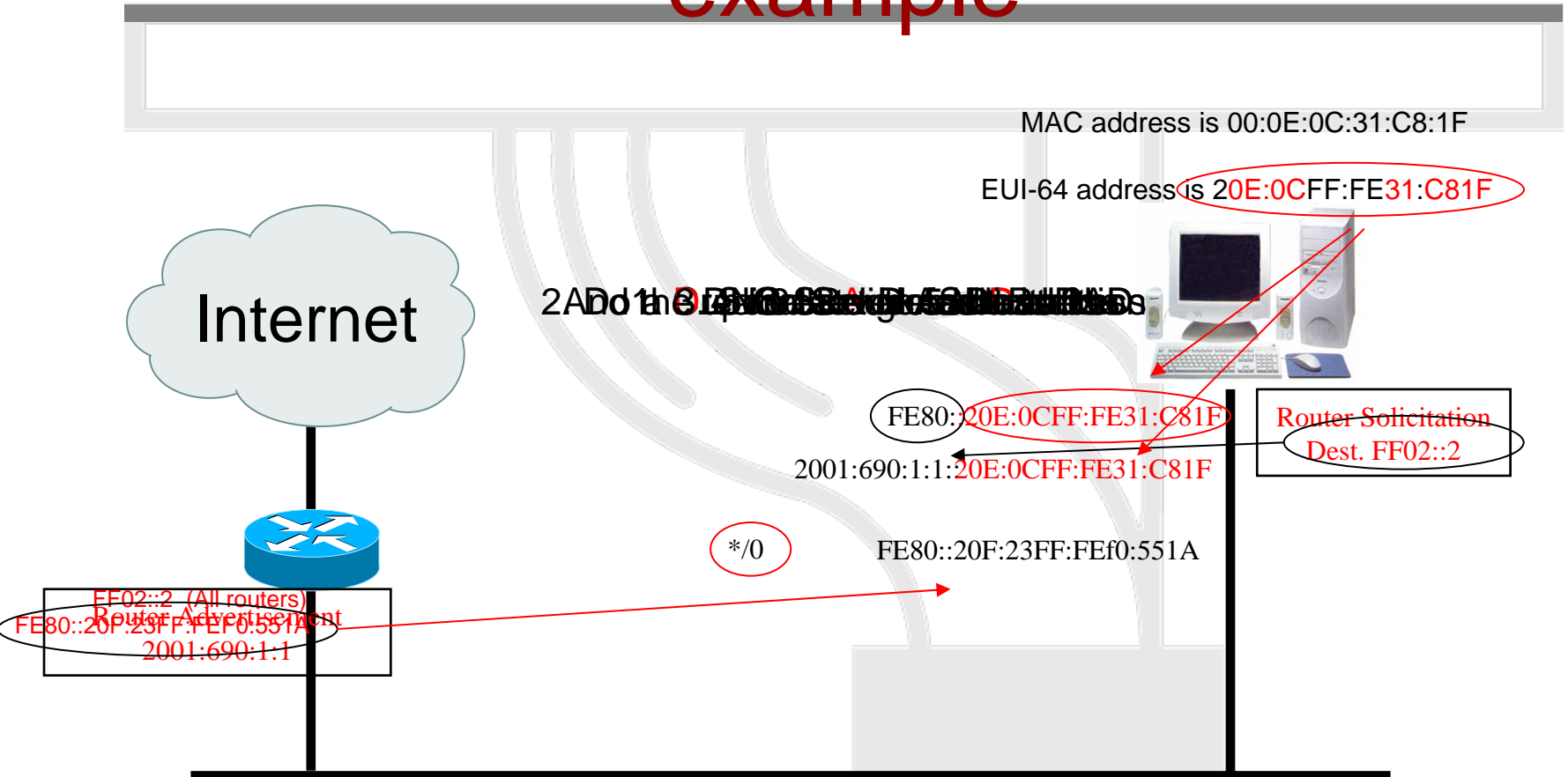


Stateless Autoconfiguration

- Usually, the router sending the RA messages is used, by hosts, as the default router
- If the RA doesn't carry any prefix
 - The hosts don't configure (automatically) any global IPv6 address (but may configure the default gateway address)
- RA messages contain two flags indicating what type of stateful autoconfiguration (if any) should be performed
- Currently not possible to automatically send DNS server addresses in RAs
 - However there are some proposals under consideration
- IPv6 addresses depends on NIC card
 - Unless privacy extensions enabled



Stateless Autoconfiguration example



Stateful autoconfiguration (DHCPv6)

- Dynamic Host Configuration Protocol for IPv6 (RFC 3315)
 - Stateful counterpart to IPv6 stateless address autoconfiguration.
- According to RFC3315 DHCPv6 is used when:
 - No router is found
 - Or if Router Advertisement message indicates use of DHCP



DHCPv6 Server

- DHCPv6 works in a client-server model
 - **Server**
 - Responds to requests from clients
 - Optionally provides the client with:
 - IPv6 addresses
 - Other configuration parameters (DNS servers...)
 - Is listening on multicast addresses:
 - All_DHCP_Relay_Agents_and_Servers (FF02::1:2)
 - All_DHCP_Servers (FF05::1:3)
 - Memorize client's state
 - Provide means for securing access control to network resources



DHCPv6 Client and Relay

– Client

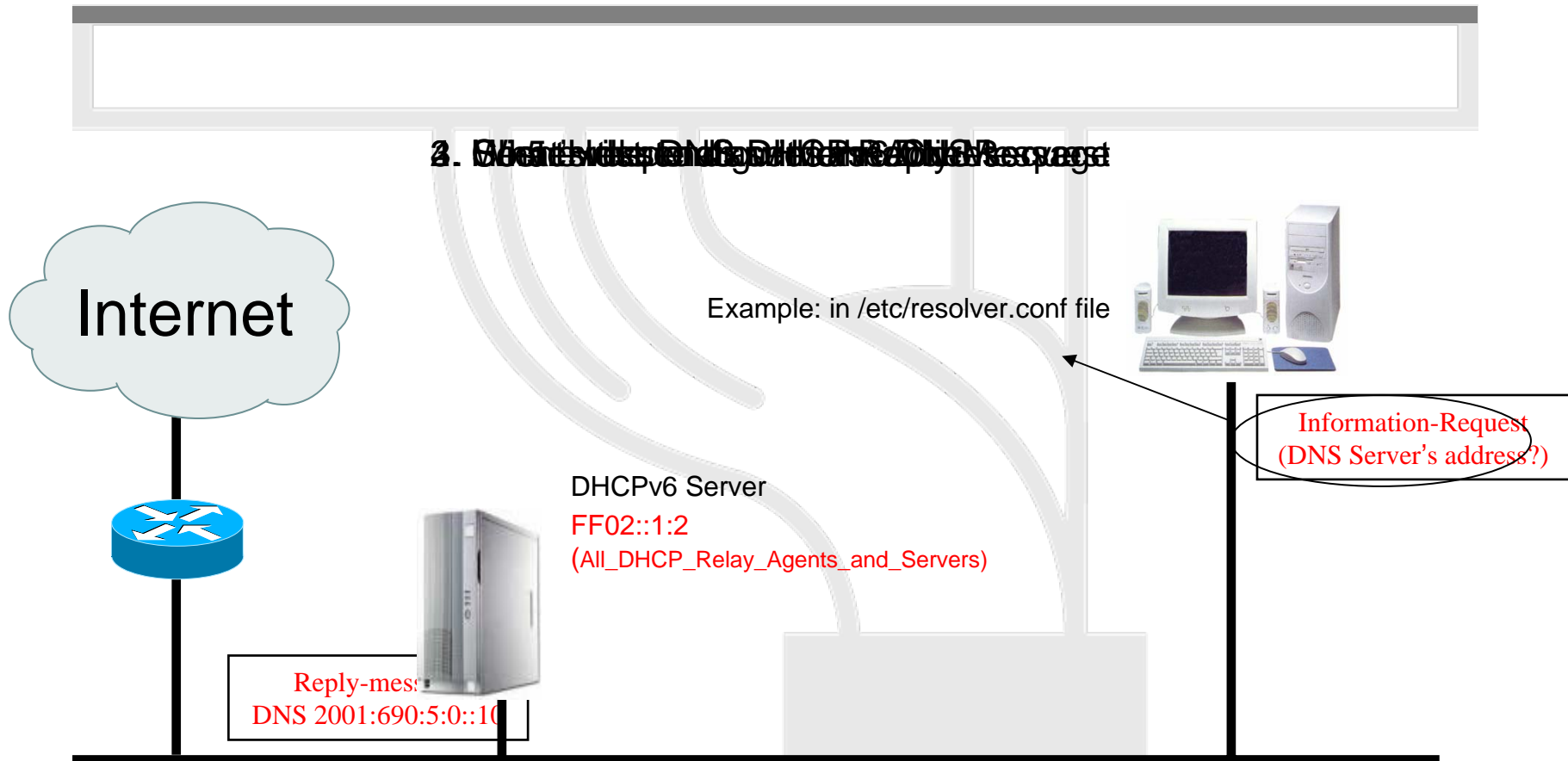
- initiates requests on a link to obtain configuration parameters
- use its link local address to connect the server
- Send requests to FF02::1:2 multicast address (All_DHCP_Relay_Agents_and_Servers)

– Relay agent (optional)

- node that acts as an intermediary to deliver DHCP messages between clients and servers
- is on the same link as the client
- Is listening on multicast addresses:
 - All_DHCP_Relay_Agents_and_Servers (FF02::1:2)



Stateful Autoconfiguration example



Conclusions

- The two types of configuration complement each other
 - Example: we can obtain the address from stateless autoconfiguration and the DNS server address from DHCPv6
- In dual-stack networks we can obtain DNS server addresses from DHCPv4
- DHCPv6 clients/servers still aren't widely available in Operating Systems.
 - So, we still need to run a client/server
 - Not transparent to end systems
 - Windows 'Vista/Longhorn Server' supports DHCPv6





Questions?

