

IPv6 Autoconfiguration

Stateless and Stateful

Gosier, La Guadeloupe
March 5-9 2007

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IPv6DISSemination and Exploitation

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Prerequisites

- You must have followed previously the modules:
 - 010-IPv6 Introduction
 - 020-IPv6 Protocol
 - 030-IPv6 Addressing
 - 040-IPv6 Associated Protocols



Agenda

- Stateless Autoconfiguration
- Stateful Autoconfiguration (DHCPv6)
- Conclusions



Stateless Autoconfiguration

- Hosts should be plug & play
- Uses some of the Neighbor Discovery ICMPv6 messages
- When booting, the host asks for network parameters:
 - IPv6 prefix(es)
 - default router address(es)
 - hop limit
 - (link local) MTU



Stateless Autoconfiguration

- Only routers have to be manually configured
 - but work on prefix delegation is in progress
[\(http://www.ietf.org/rfc/rfc3633.txt\)](http://www.ietf.org/rfc/rfc3633.txt)
- Hosts can get automatically an IPv6 address
 - BUT it isn't automatically registered in the DNS
- but servers should be manually configured



Stateless Autoconfiguration

- IPv6 Stateless Address Autoconfiguration is described in RFC 2462
- Hosts are listening for Router Advertisements (RA) messages, periodically transmitted by routers
- RA messages coming from the router(s) on the link identify the subnet
- Allows a host to create a global IPv6 address from:
 - Its interface identifier (EUI-64 address)
 - Link Prefix (obtained via Router Advertisement)
- Global Address = combine *Link Prefix* with *EUI-64 address*

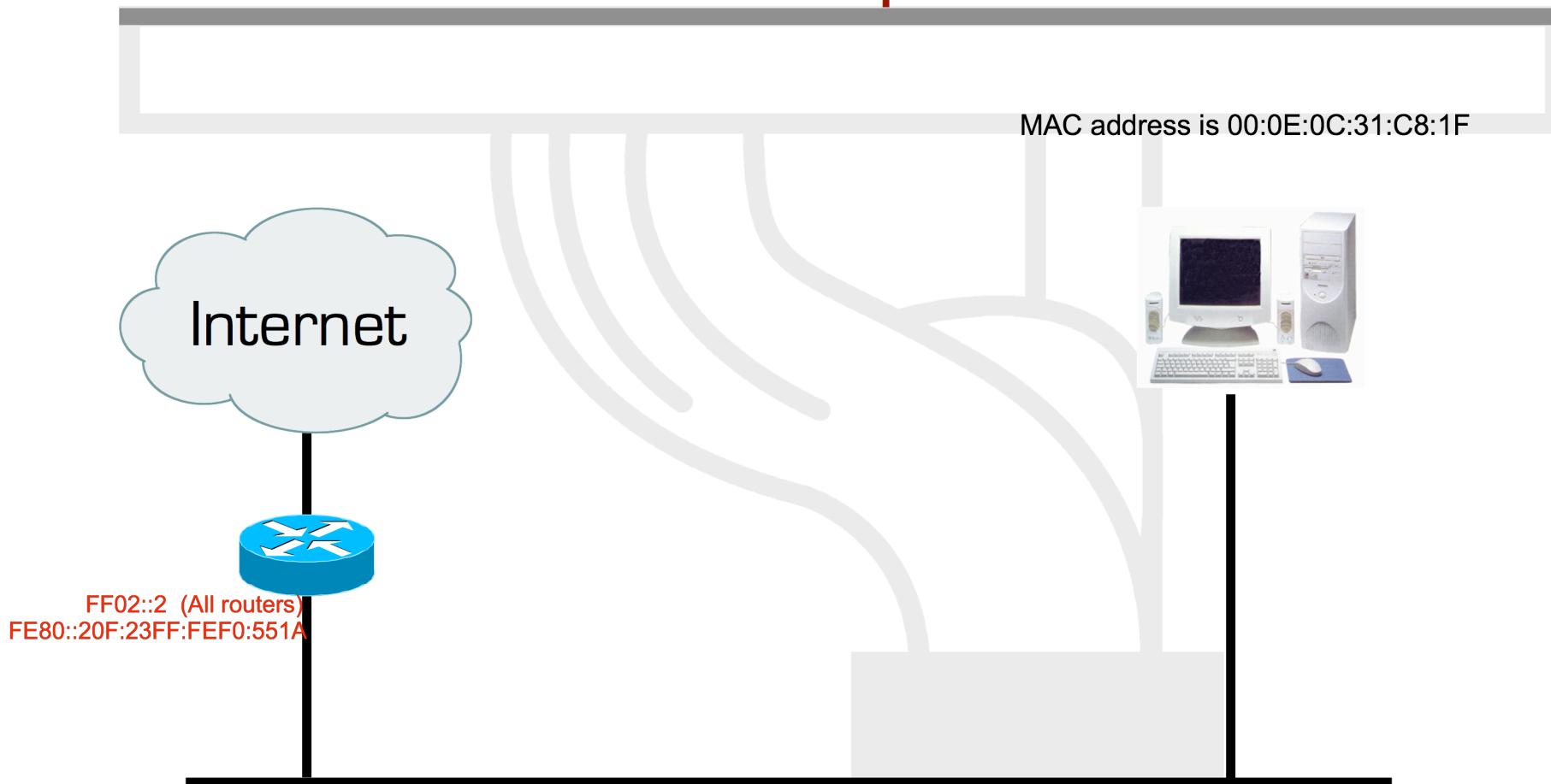


Stateless Autoconfiguration

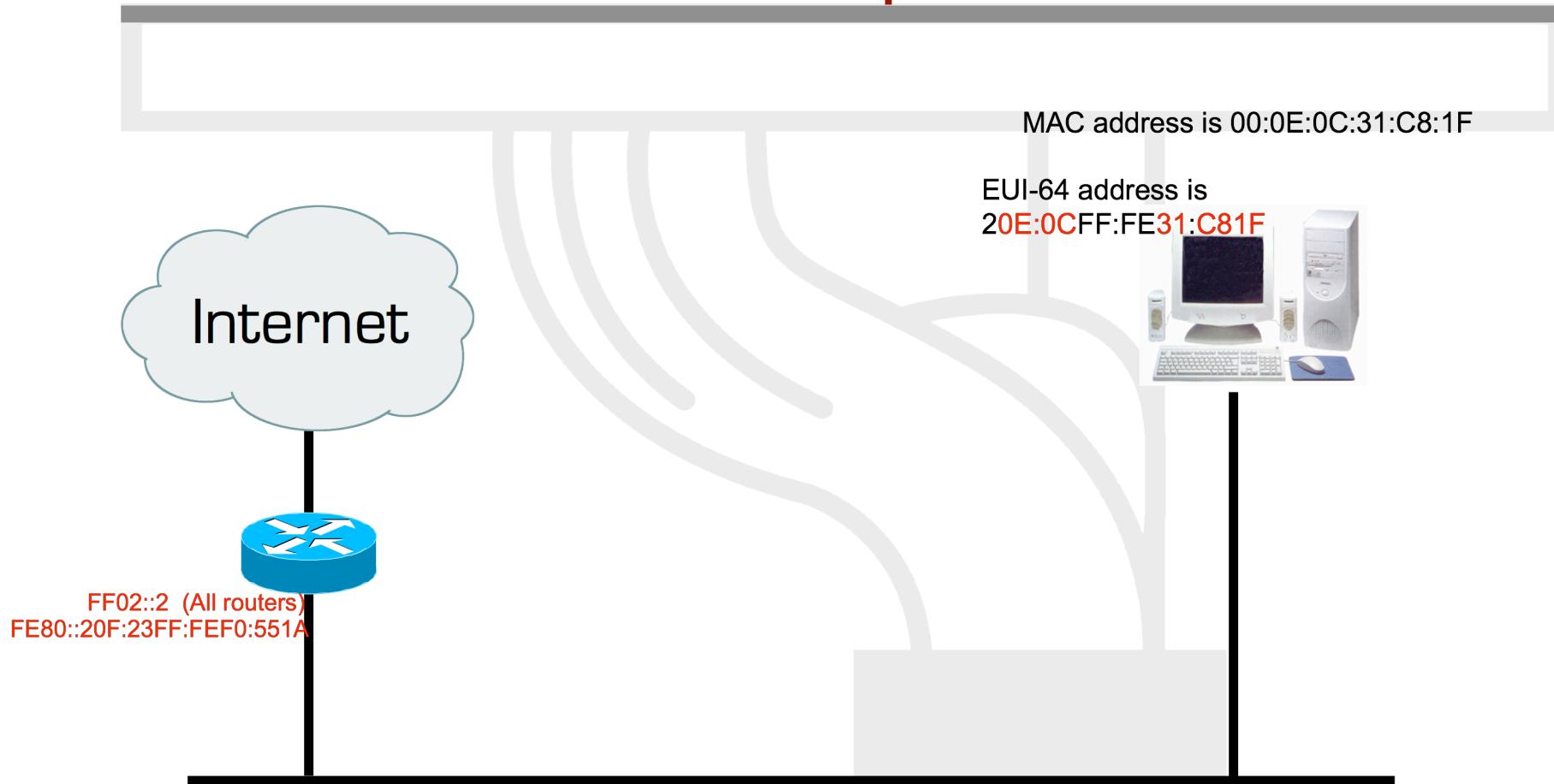
- Usually, the router sending the RA messages is used, by hosts, as the default router
- If the RA doesn't carry any prefix
 - The hosts don't configure (automatically) any global IPv6 address (but may configure the default gateway address)
- RA messages contain two flags indicating what type of stateful autoconfiguration (if any) should be performed
- It's impossible to automatically send DNS server addresses
- IPv6 addresses depends on NIC card



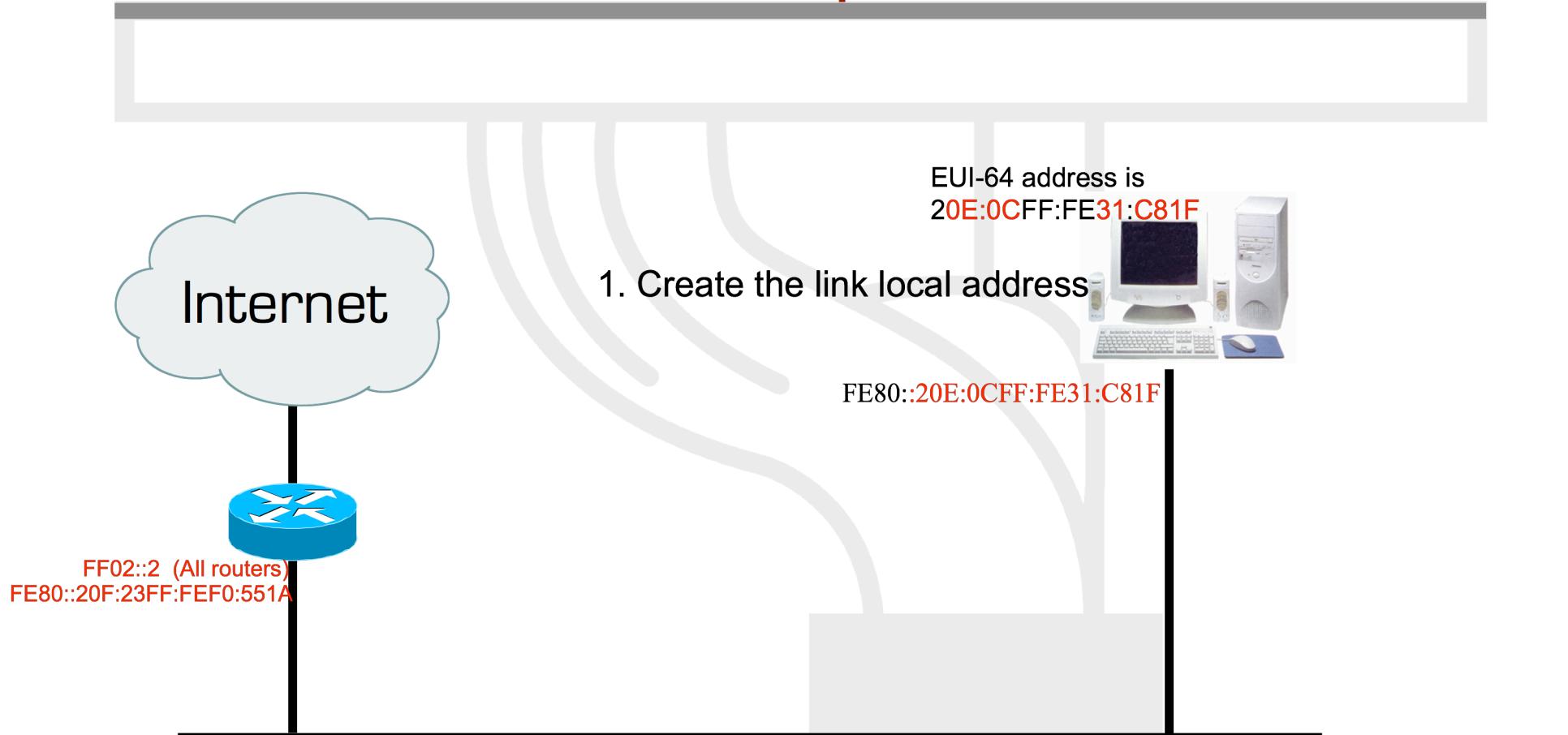
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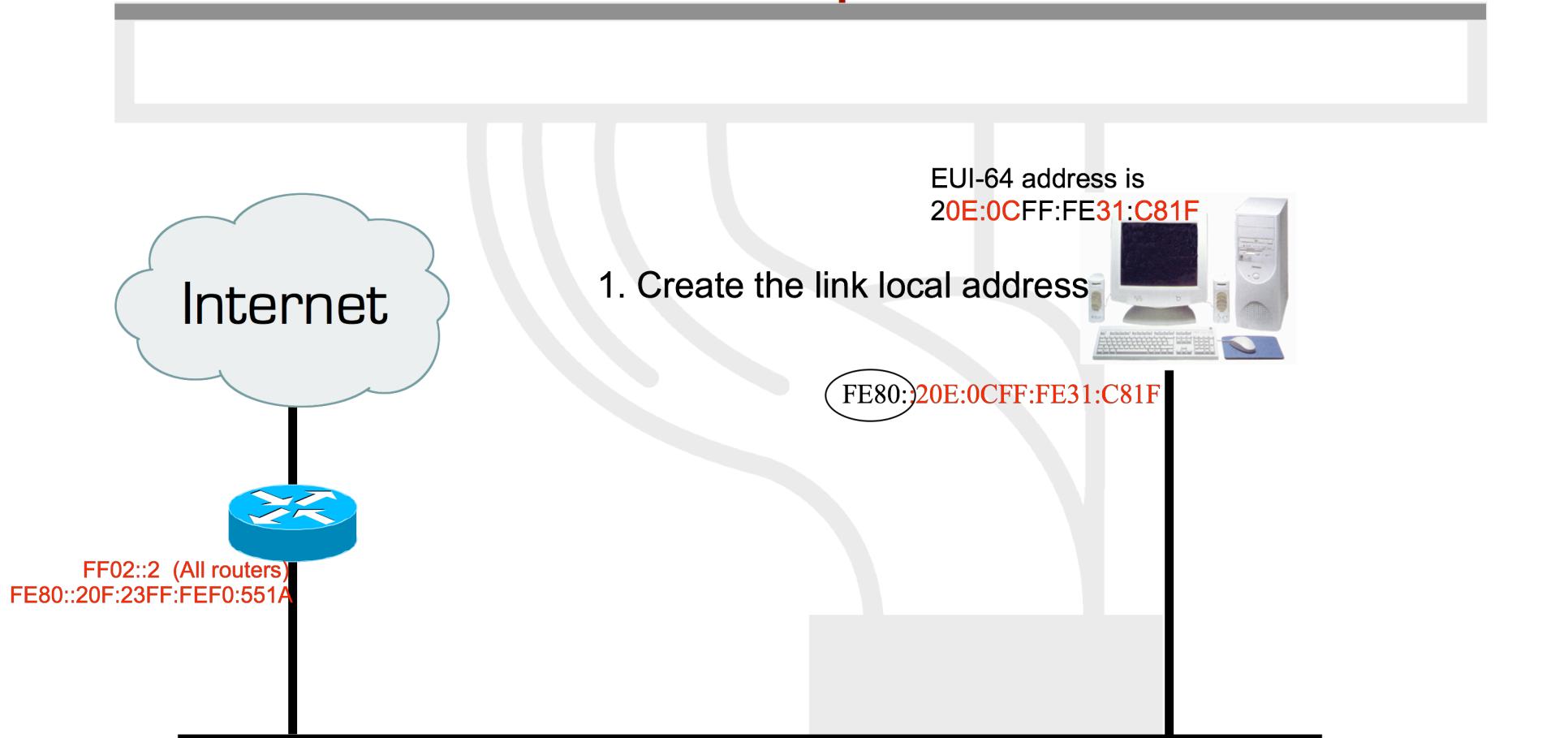
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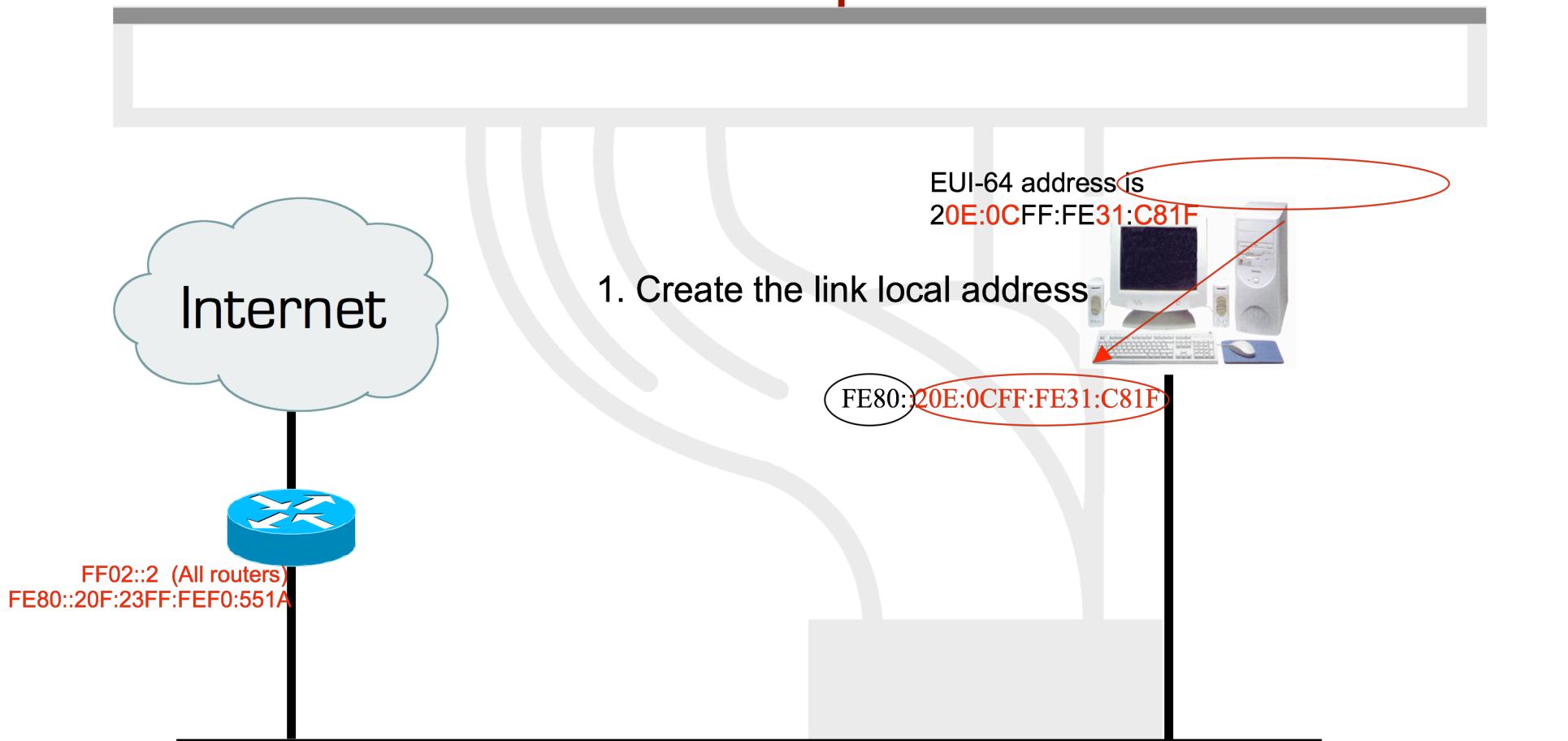
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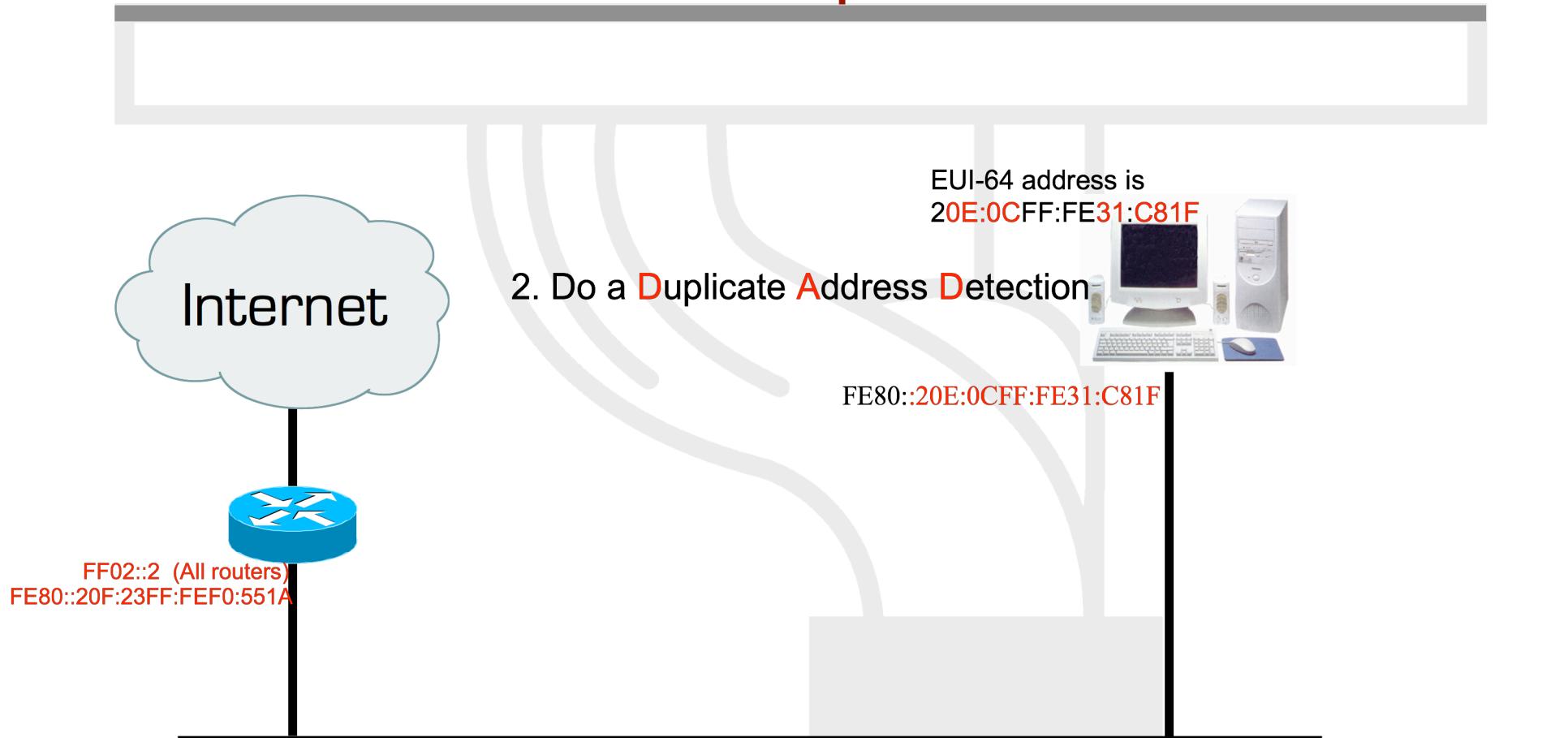
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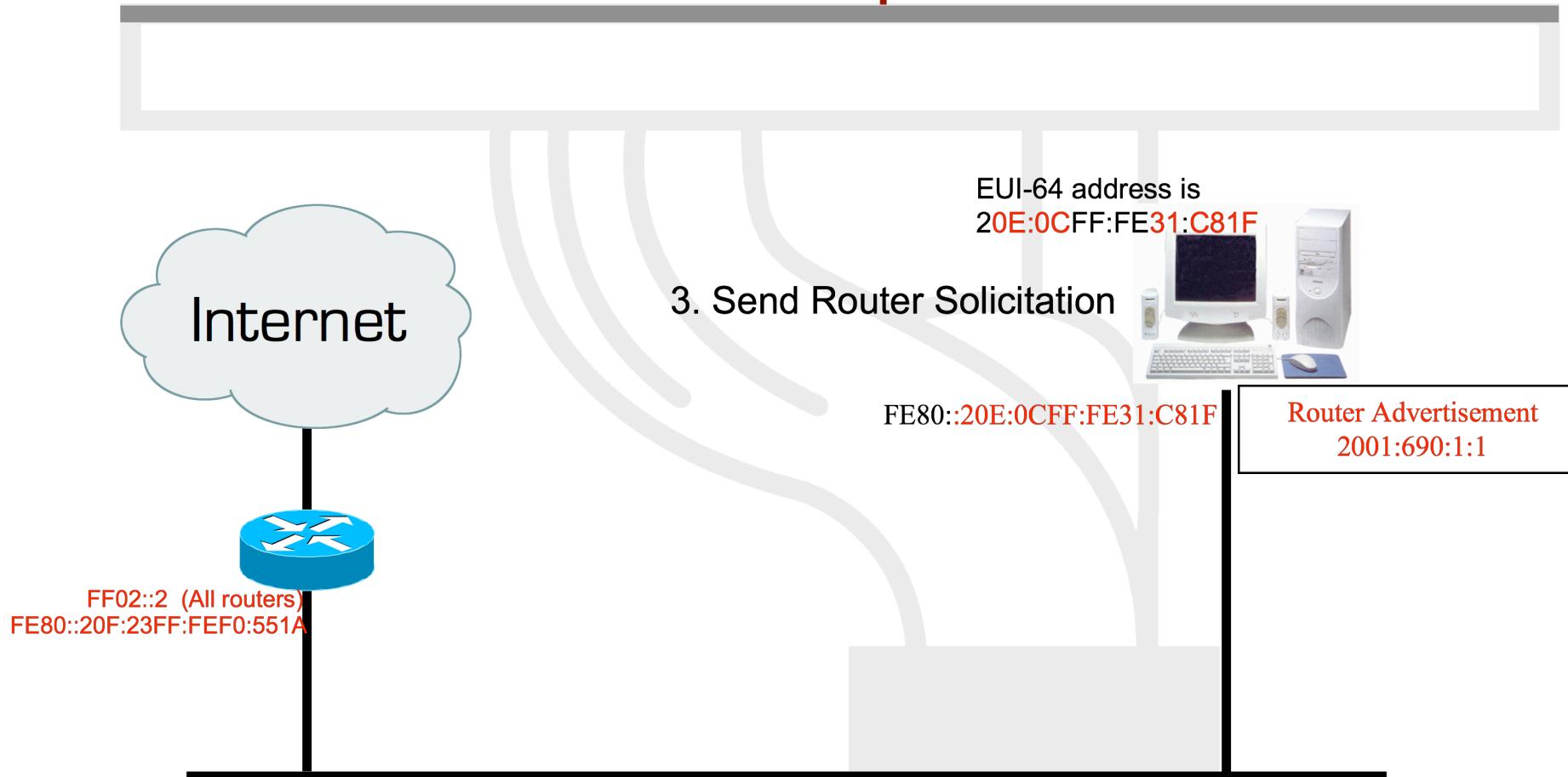
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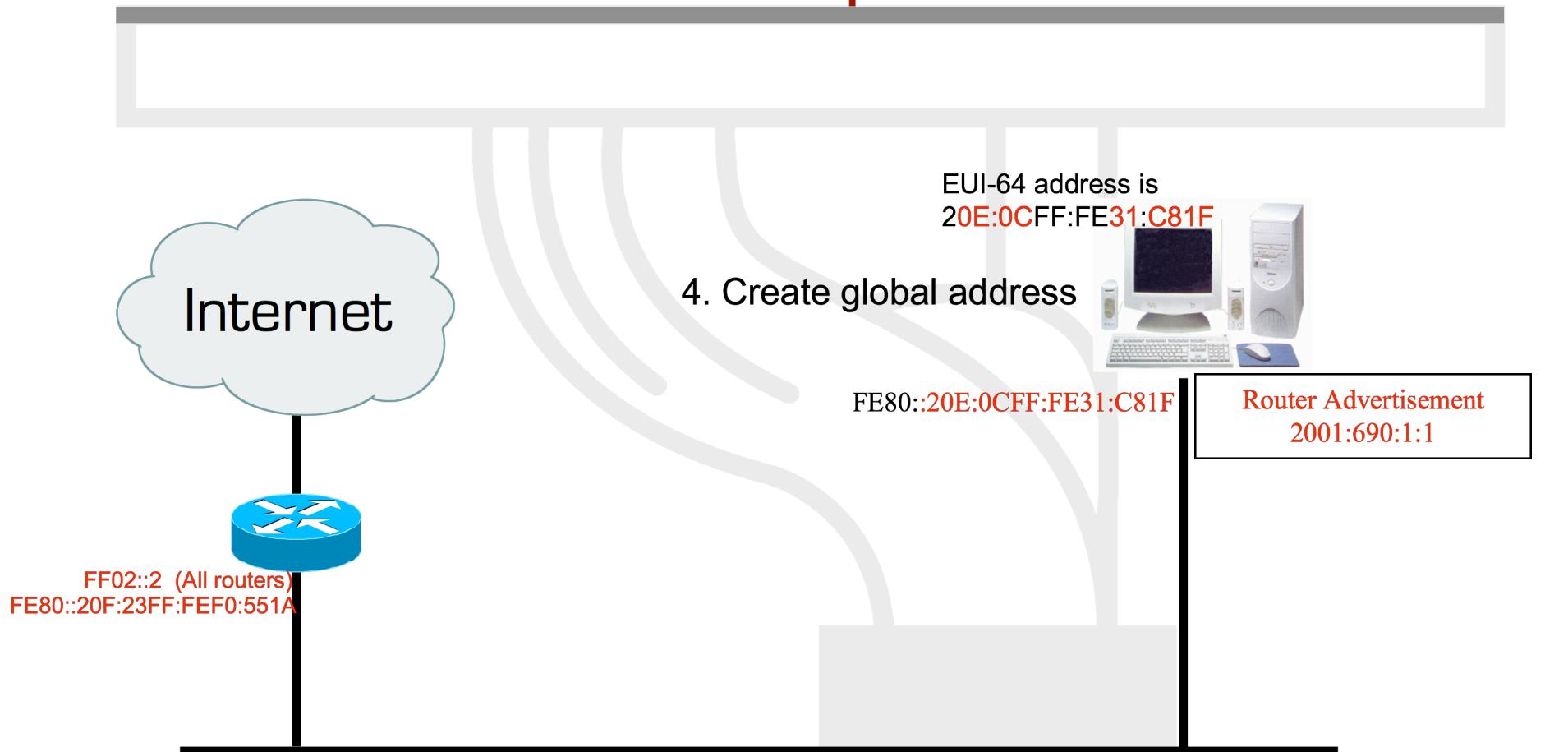
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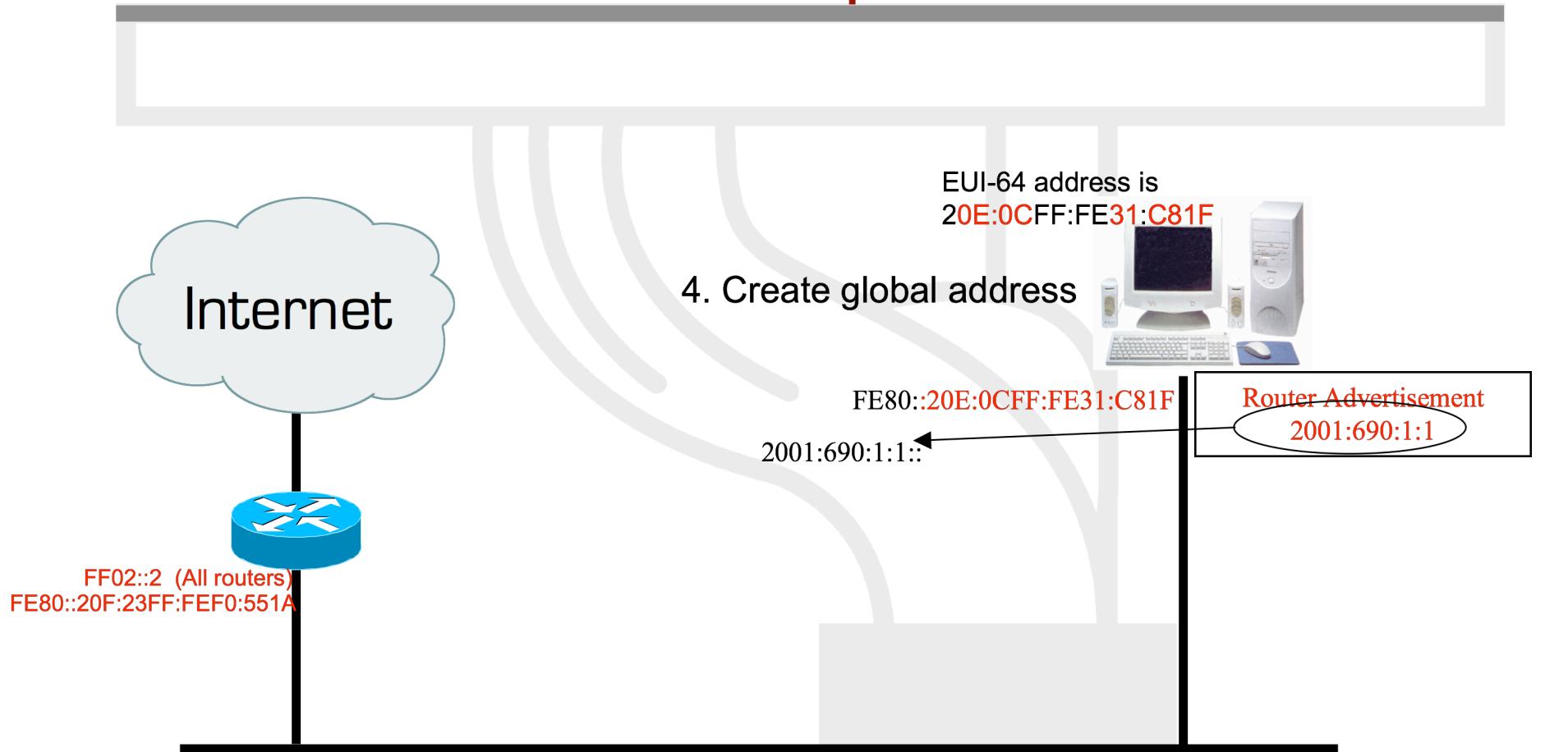
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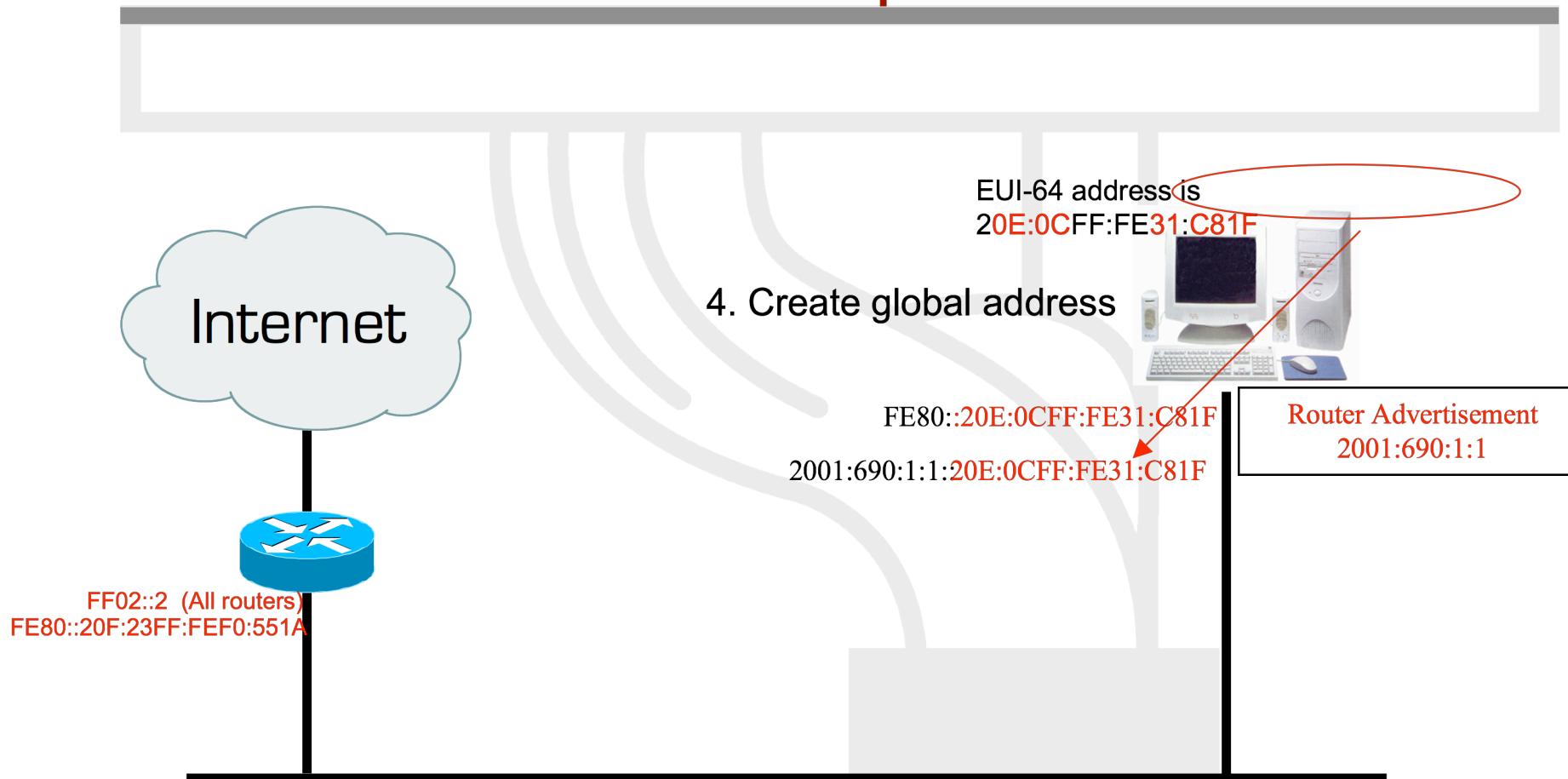
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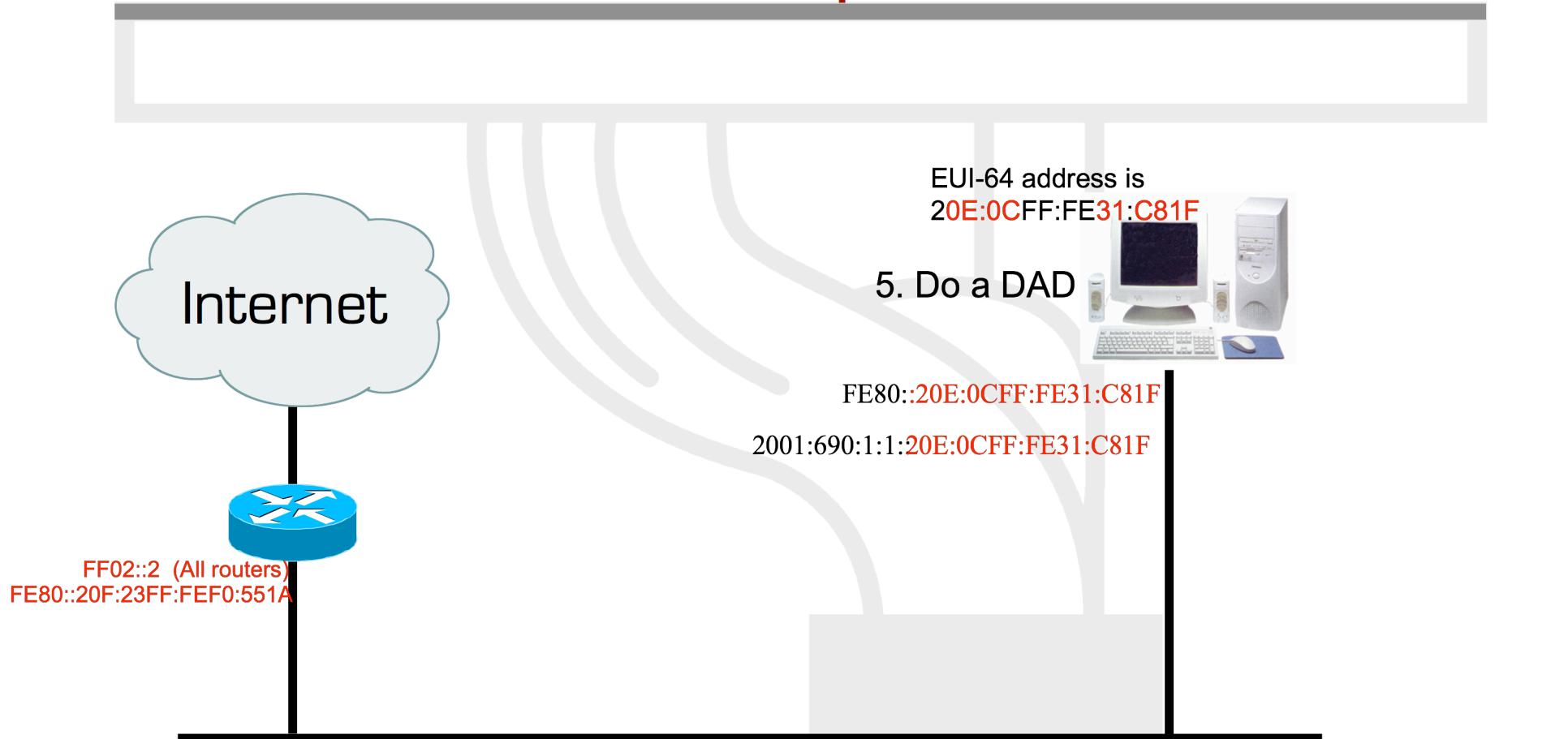
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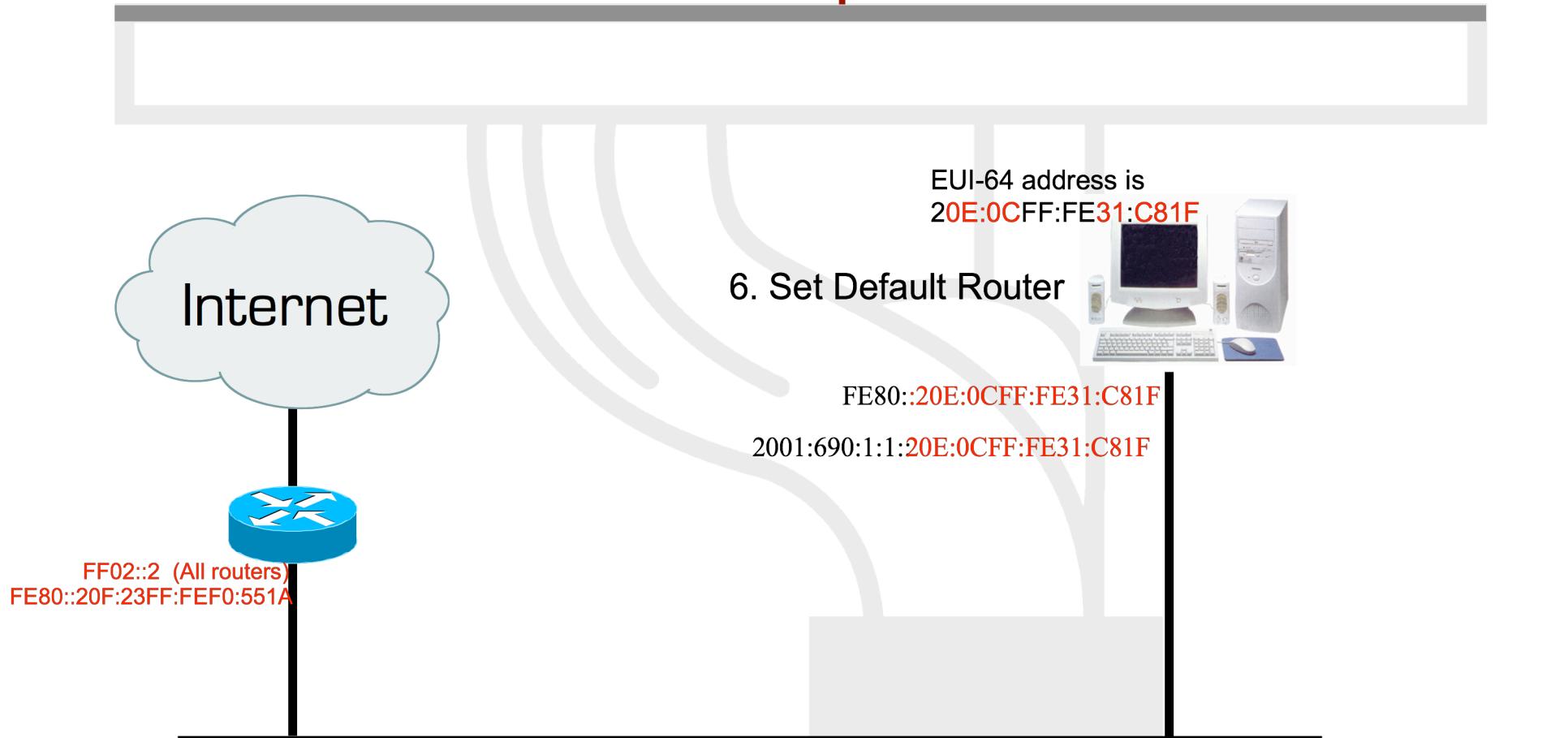
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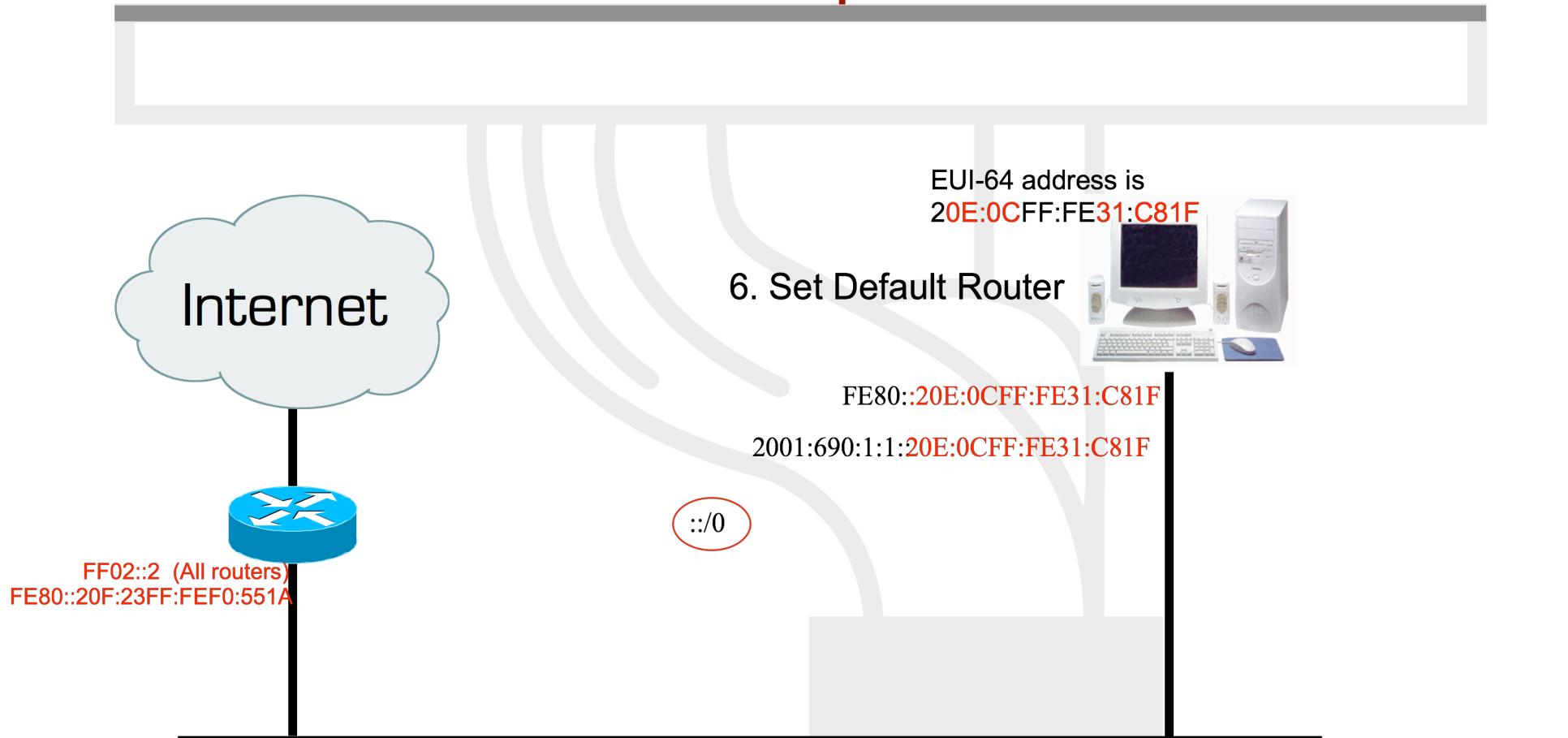
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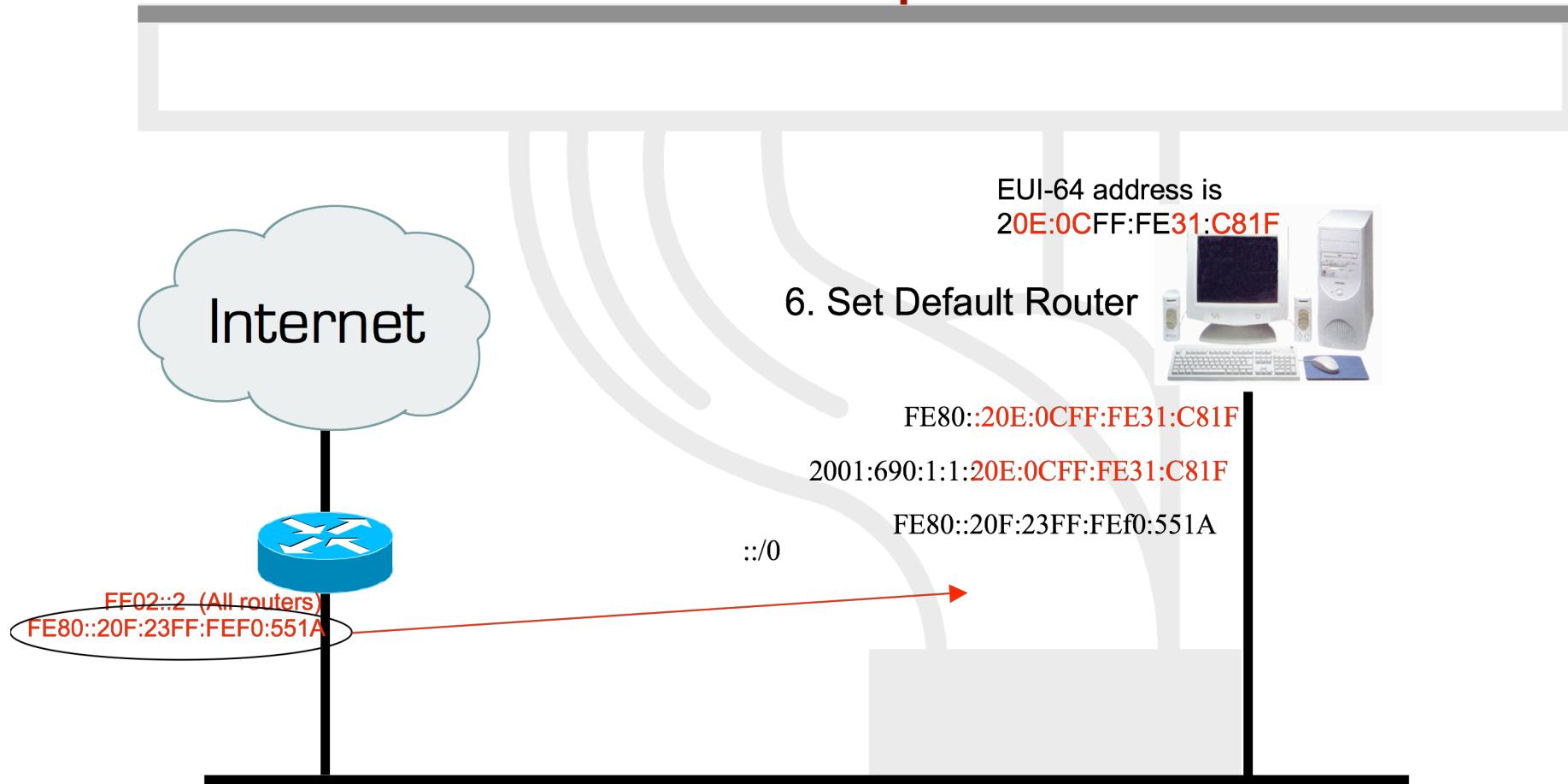
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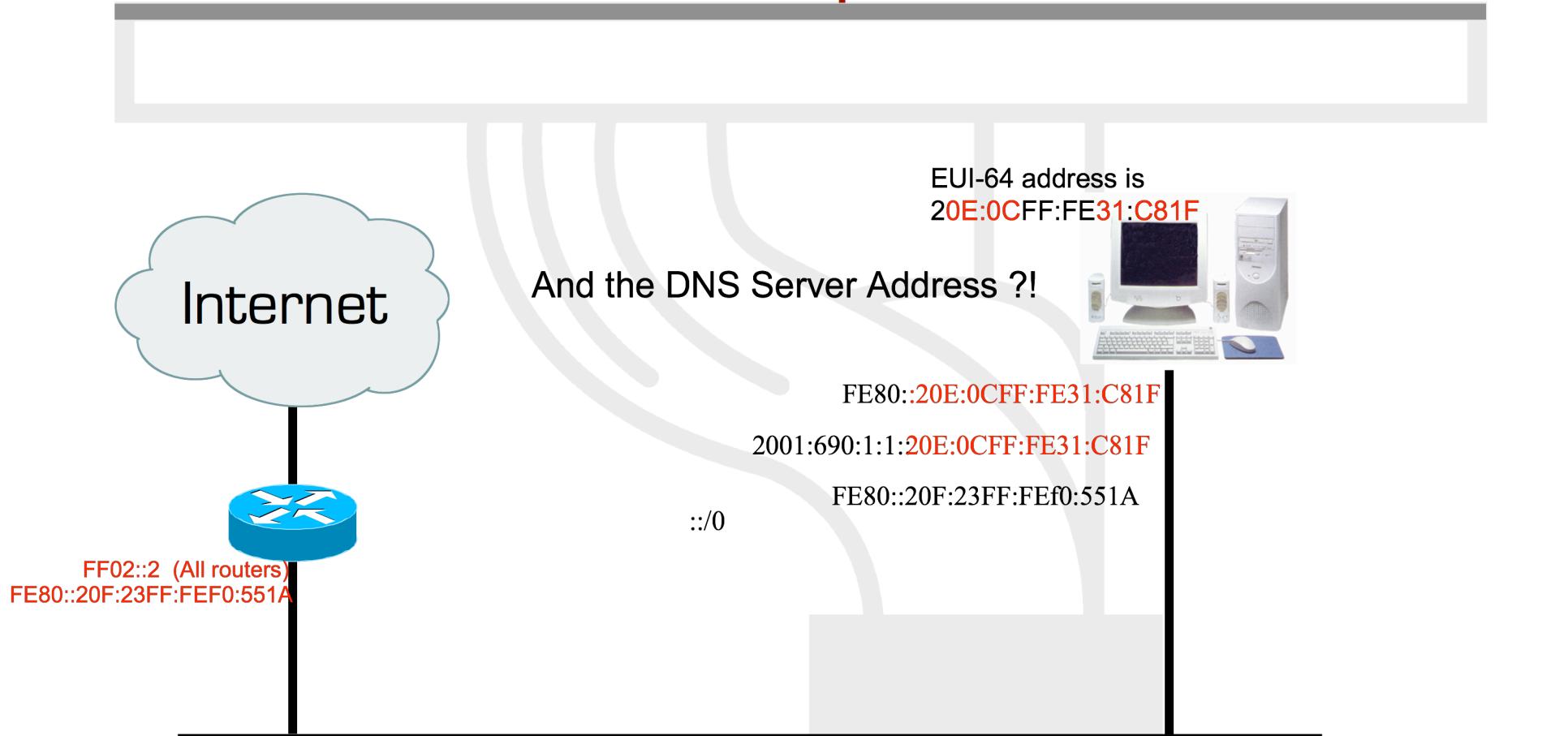
Stateless Autoconfiguration example



Stateless Autoconfiguration example



Stateless Autoconfiguration example



Stateful autoconfiguration (DHCPv6)

- Dynamic Host Configuration Protocol for IPv6
 - RFC 3315
 - stateful counterpart to IPv6 Stateless Address Autoconfiguration.
- According to RFC3315 DHCPv6 is used when:
 - no router is found
 - Or if Router advertisement message enable use of DHCP



Stateful autoconfiguration (DHCPv6)

- DHCPv6 works in a client-server model
 - Server
 - Responds to requests from clients
 - Optionally provides the client with:
 - IPv6 addresses
 - Other configuration parameters (DNS servers...)
 - Is listening on multicast addresses:
 - All_DHCP_Relay_Agents_and_Servers (FF02::1:2)
 - All_DHCP_Servers (FF05::1:3)
 - Memorize client's state
 - Provide means for securing access control to network resources



Stateful autoconfiguration (DHCPv6)

- Client

- initiates requests on a link to obtain configuration parameters
- use its link local address to connect the server
- Send requests to FF02::1:2 multicast address (All_DHCP_Relay_Agents_and_Servers)

- Relay agent

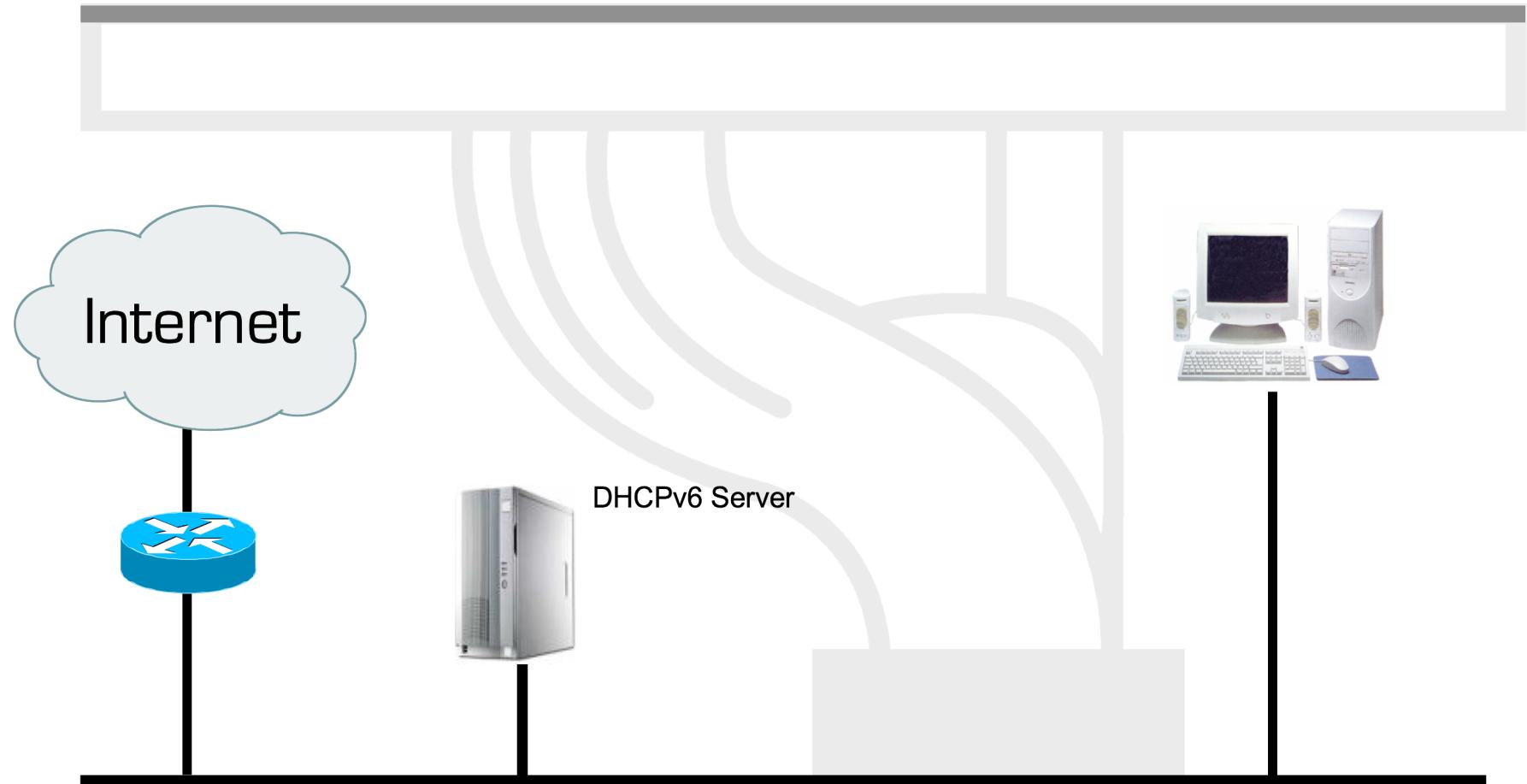
- node that acts as an intermediary to deliver DHCP messages between clients and servers
- is on the same link as the client
- Is listening on multicast addresses:
 - All_DHCP_Relay_Agents_and_Servers (FF02::1:2)



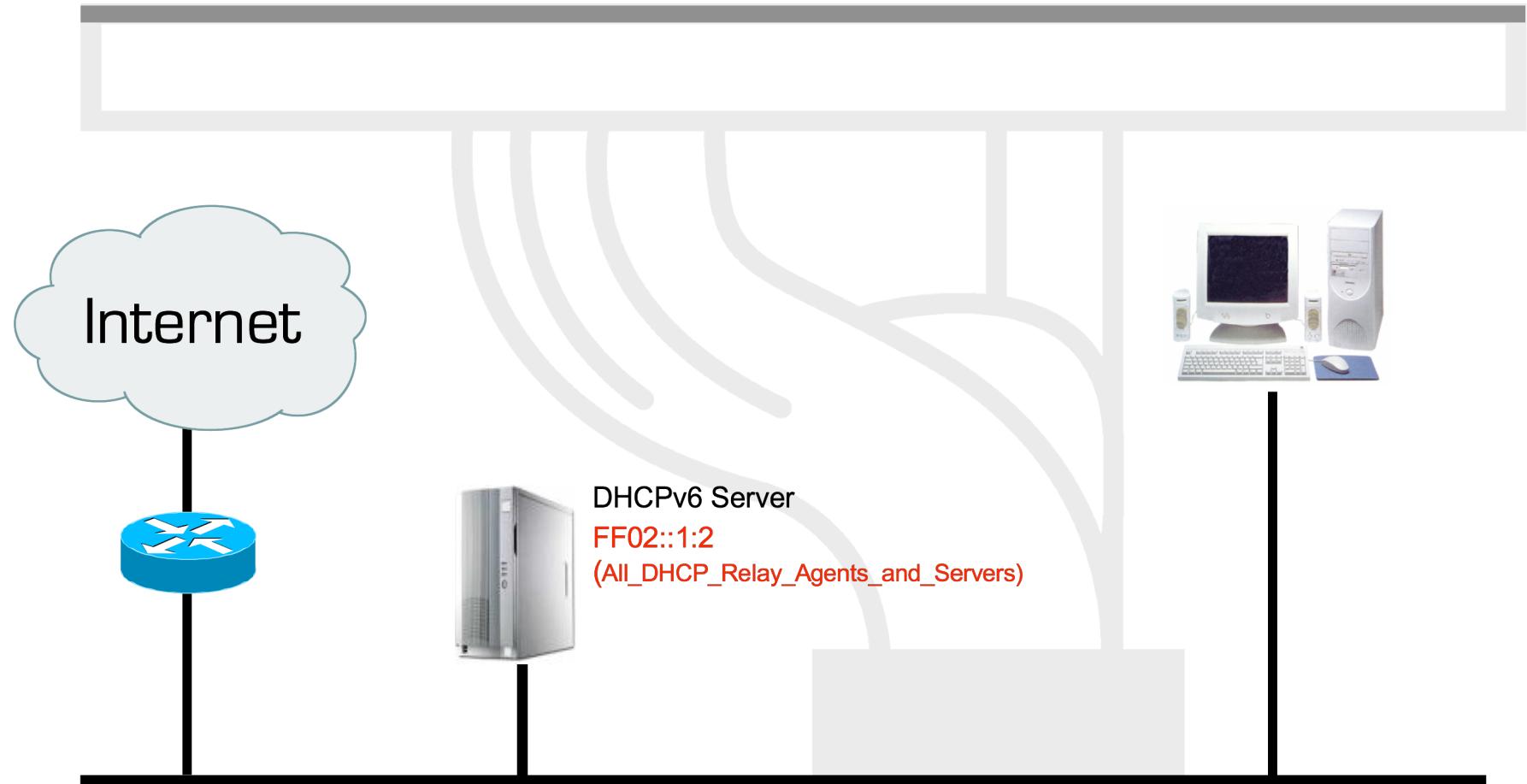
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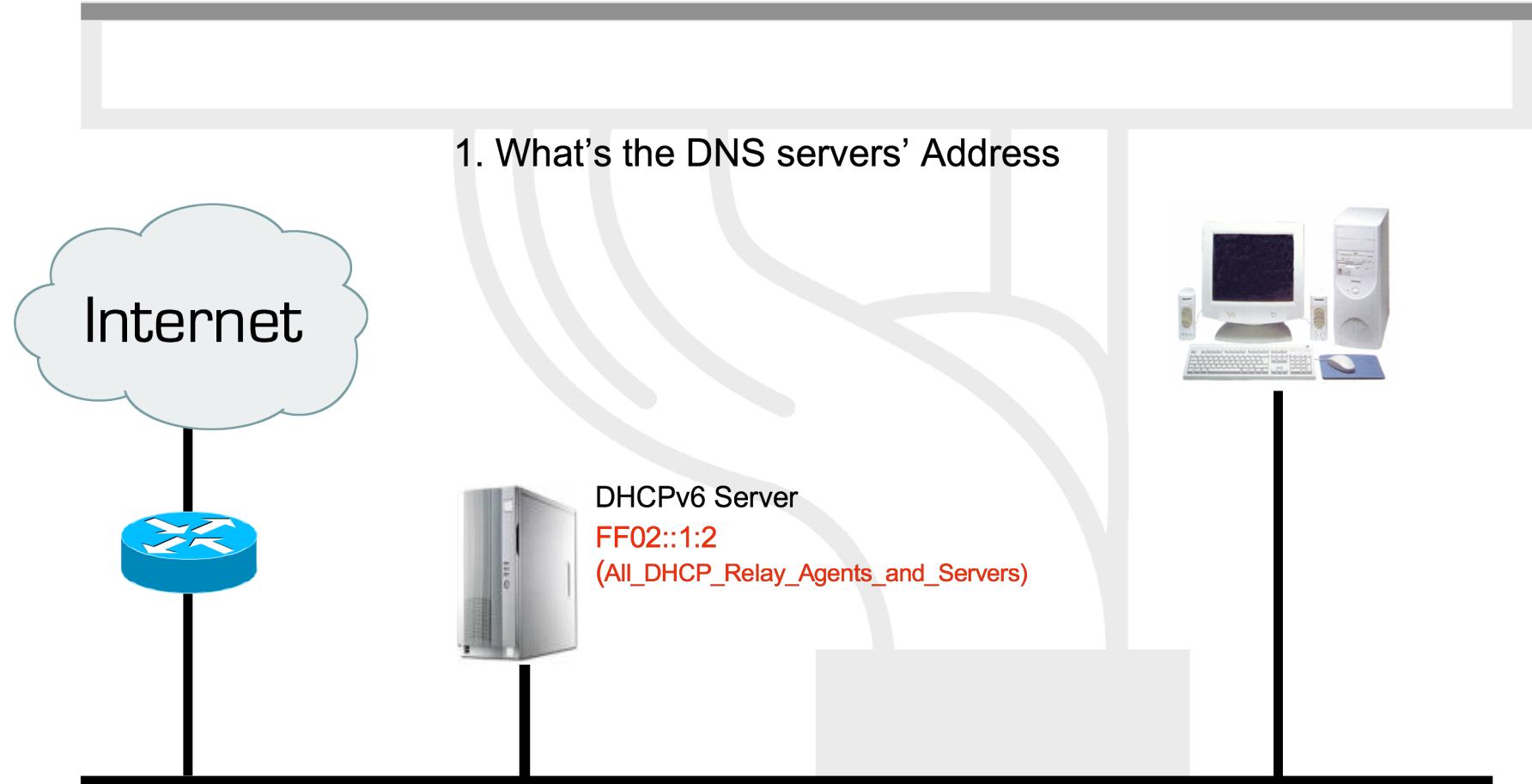
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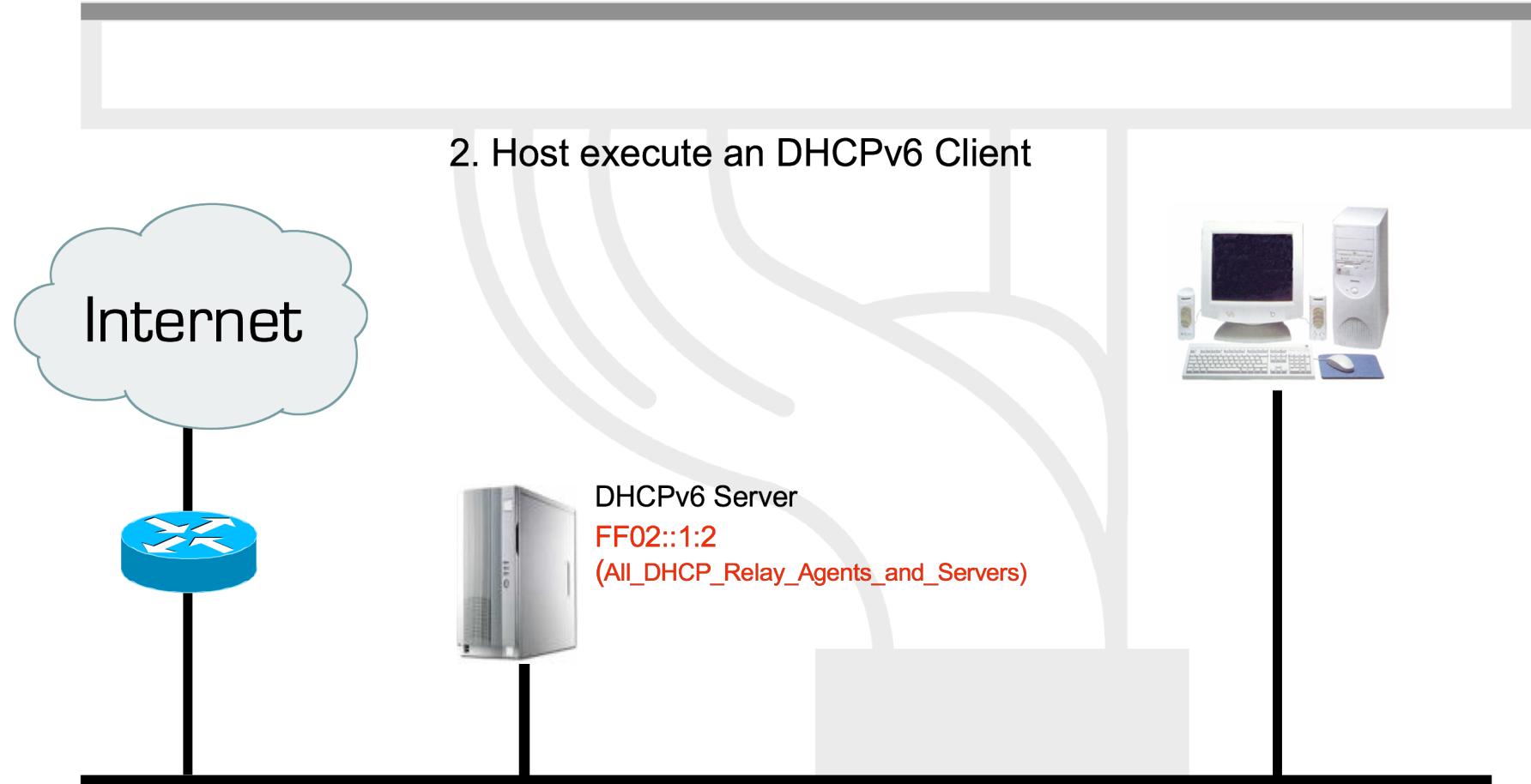
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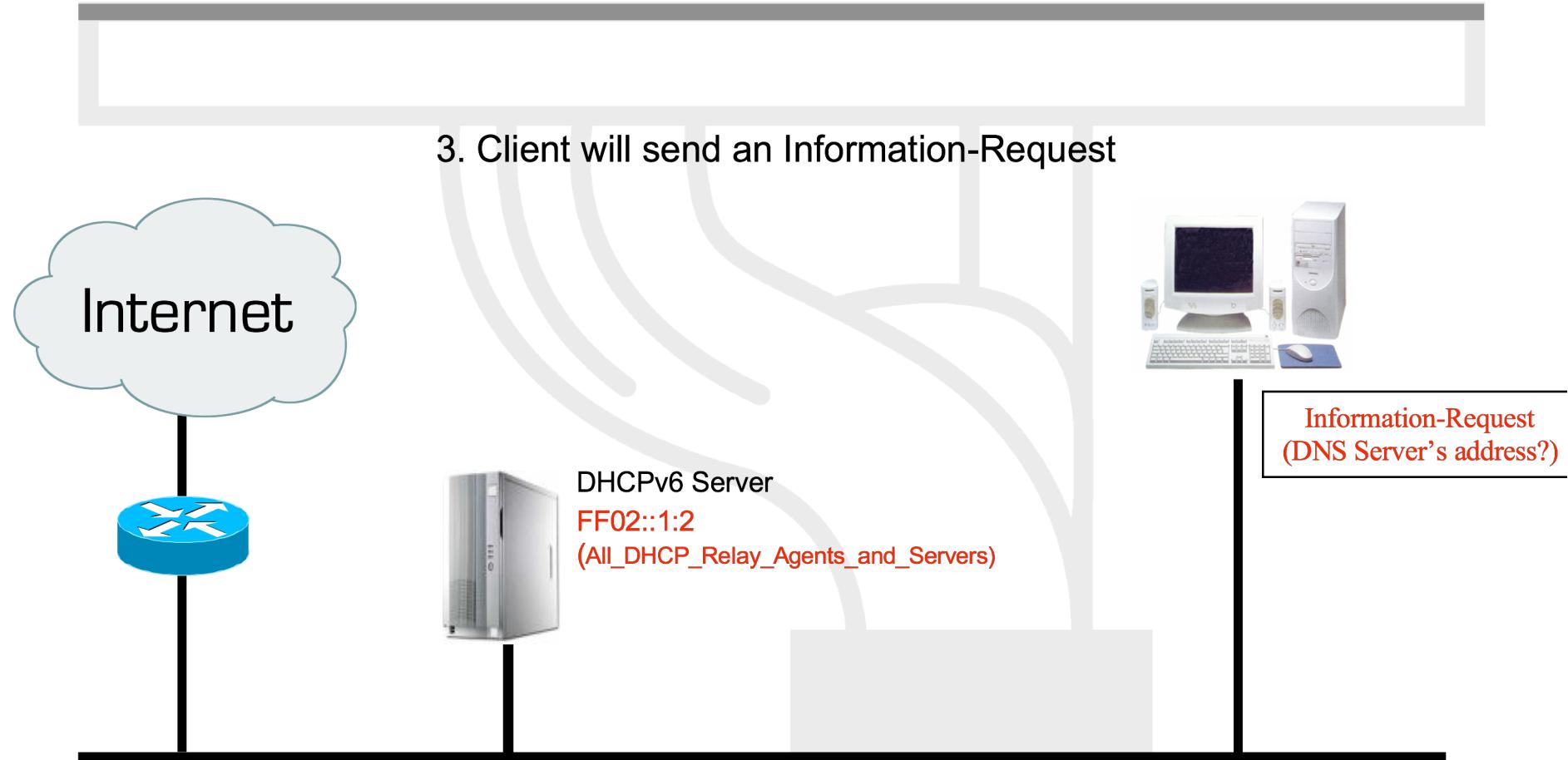
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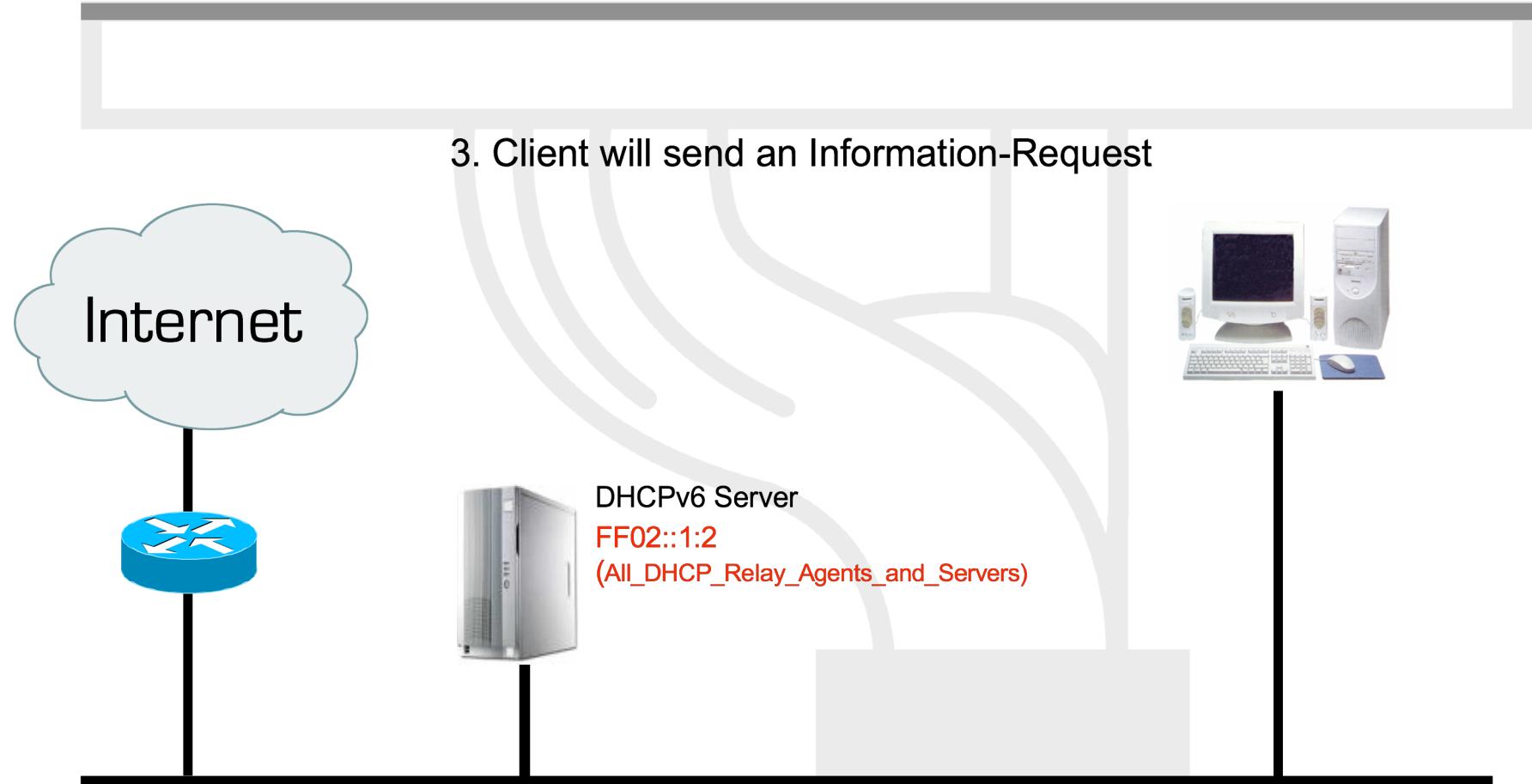
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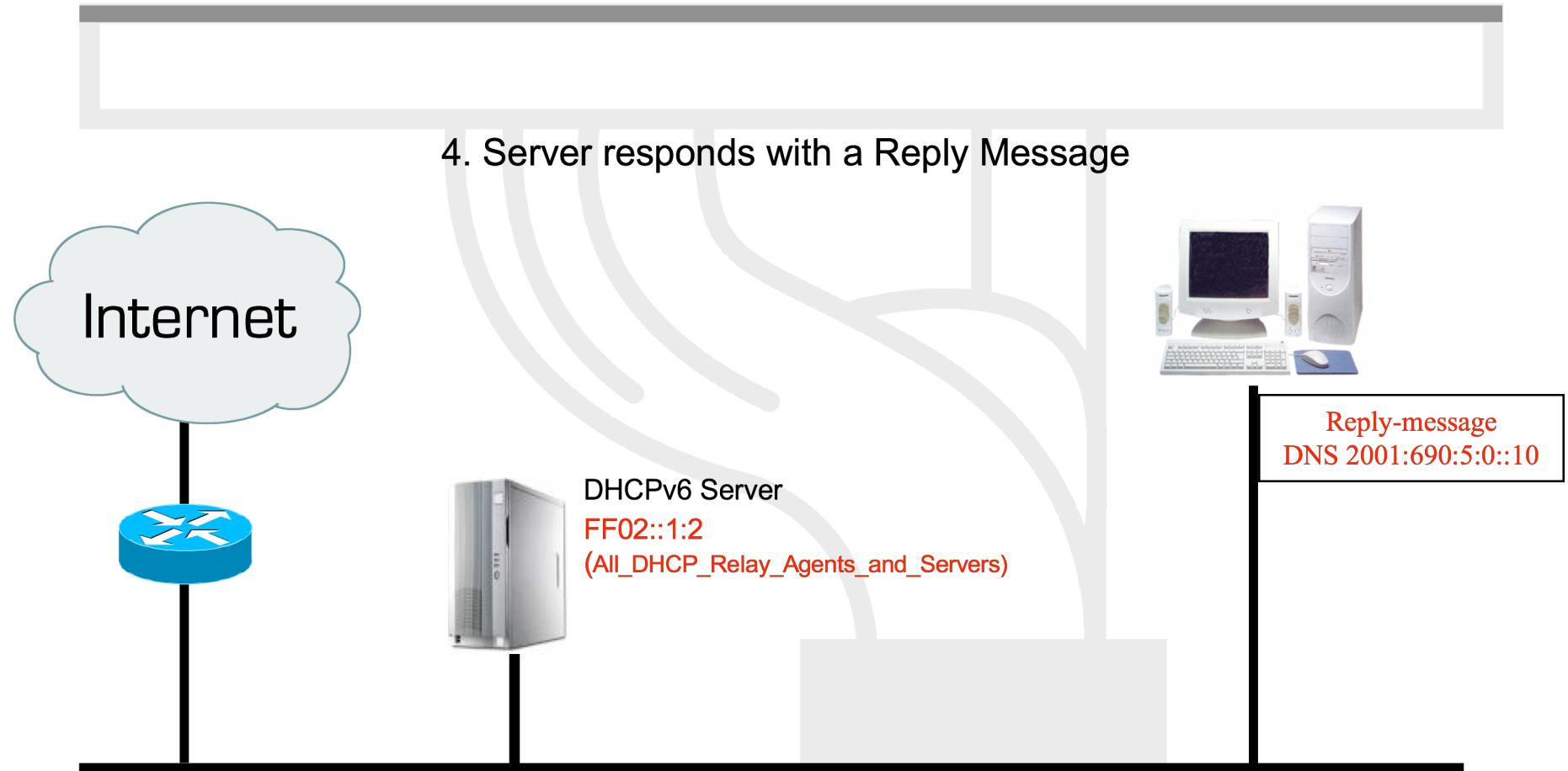
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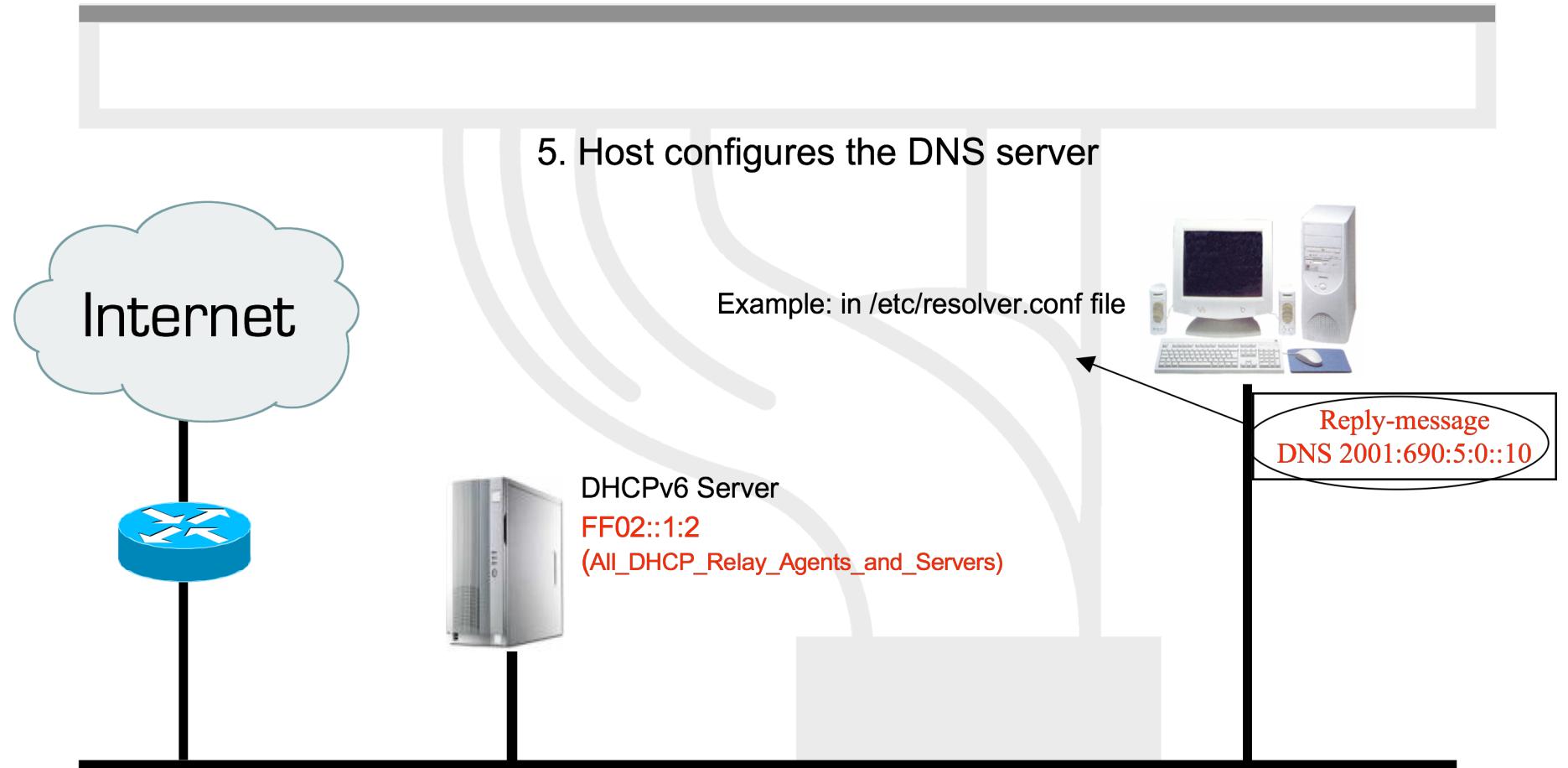
Stateful Autoconfiguration example



Stateful Autoconfiguration example



Stateful Autoconfiguration example



Conclusions

- The two types of configuration complement each other
 - Example: we can obtain the address from stateless autoconfiguration and the DNS server address from DHCPv6
- In dual-stack networks we can obtain DNS server addresses from **DHCPv4**
- DHCPv6 clients still aren't available in Operating Systems.
 - So, we still need to run a client
 - No transparent to users





Questions?



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